

2026 Summer Camp Packing List

Do not send anything that you are not willing for your Scout to lose or break!

- Footlocker with wheels and a lock – You should purchase a footlocker as soon as possible. Many parents will be purchasing footlockers for summer camp. Make sure the footlocker has a lock and that you label it with your Scout's name and troop number. Make sure your Scout knows the code to the lock and remind them that they should keep it locked. Everything they bring with them to camp should go in their footlocker. Some examples of ones you might want to purchase are below. We do NOT recommend buying an expensive footlocker. They are going to get dirty. The plastic ones are easiest to clean, and they last a long time.
 - [Amazon](#)
 - [Walmart](#)
- Clothing:
 - Remember it will be hot!
 - Must have clothing:
 - FULL Class A - Scouts should always travel in and arrive in their Class A uniform. They will also need it at camp gatherings. It is required for evening assembly, dinner meals, vespers, and campfires. They need their shirt, pants, belt, neckchief, and OA sash if they have been inducted into OA (there is an OA fellowship ice cream social on Wednesday and OA sashes must be worn).
 - Class B – All Scouts will receive the new Troop 129 t-shirt. They should bring that and any extra class B t-shirts they have. The troop may have some extra. Check with troop leadership. They should wear their class Bs every day.
 - Several appropriate t-shirts preferably class B (see below of what not to bring)
 - Long sleeve shirt and long pants
 - Shorts/ Lightweight pants
 - Underwear
 - Socks and extra socks
 - Swim trunks
 - Sweatshirt/ Jacket
 - Rain gear
 - Pajamas (or whatever they want to wear to bed)
 - Shoes - Sturdy walking shoes or hiking shoes that are close toed with socks are required at all times at camp. They will also need shower

shoes (lots of Scouts use their crocs as shower shoes). We do not recommend buying new shoes.

- Mud run – The mud run is a lot of fun, but clothes will not survive. Send an extra pair of clothes and shoes that can be thrown away after the mud run.
- Hat/ Sunglasses
- Sleeping gear – They will be sleeping in canvas tents with cots. There is a sleeping pad on the cots. They can bring an extra sleeping pad if they want. They should bring a sleeping bag and pillow.
- Toiletries Bag - Soap / Toothbrush / Toothpaste / Floss / Comb / Towel(s) / Washcloth/ Deodorant, etc.
- Multiple water bottles labeled with the Scout's name and troop number. Scouts MUST carry water bottles with them at all times. It is common for Scouts to lose their water bottles. Be prepared for your Scout to lose their water bottle and make sure to pack at least two.
- Personal Items:
 - Day pack
 - Camping Chair
 - Flashlight
 - Sunscreen
 - Bug spray
 - Pocket Knife (must have their Totem Chip to carry a pocket knife)
 - Small Pocket Size Notebook / Pen / Pencil
 - Firem'n Chit
 - Mess Kit (for any troop specific things)
 - Fishing Gear (optional, gear is available at camp)
 - Scout Handbook – There are different opinions on bringing the handbook to camp. If your Scout might lose it, it might be best that it stays at home. All merit badge requirements and/or rank requirements will be sent to the advancement chair – Brandie Bedard – so they don't need it. However, some Scouts like to bring it.
- Money for the trading post if you want. We recommend \$50-\$100.
- Some Scouts like to bring snacks. Talk to Jim Taylor or Randy Jones about
- Required Forms
 - Scouting America Medical Forms A, B, and C. Found [here](#).

- Troop 129 Conduct Form AND Troop 129 Cell Phone Conduct Form (this must be filled out even if your Scout does not have a cell phone or is not bringing a cell phone). They can be found [here](#).
- Medications – All medications must be in the original containers prescribed to the Scout. All medications must be in a bag (preferably a Ziplock bag) with the Scout's name, troop number, and original medication information (i.e. what is on the prescription bottle. Any non-prescribed medication must be in the original packaging. If your Scout has a rescue inhaler, they must have it on their person at all times. Please speak with Brandie Bedard if any medications need to be refrigerated. All medications MUST be on the Scout's medical forms. Medications are dispensed by the adult leaders – Jim Taylor or Randy Jones. Camp is NOT the time to take a medication holiday.
- WHAT NOT TO BRING TO CAMP:
 - Do not bring alcohol, firearms, tobacco, fireworks, illegal drugs, video games, fixed-blade knives, excessive grooming products, highly odorous products, or excessive amounts of candy. Clothing with inappropriate language or graphics will not be permitted. No pets of any kind, with the exception of service animals, are permitted in camp. Any items which are in violation of BSA policy may be confiscated by the camp staff and returned upon departure. The camp staff will work with the unit leader in all such cases.
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